Liquid Power Fantasy Routing

An AI-Native Architecture for Post-Guide Game Progression

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Version	v0.1
DOI	10.5281/zenodo.20363313
Date	2026-05-24 UTC

Abstract

This paper introduces Liquid Power Fantasy Routing, an AI-native architecture for game progression systems. Traditional game guides are static documents that explain information linearly. Liquid Power Fantasy Routing reframes the problem around player desire: the desired fantasy state becomes the root node, and the system dynamically routes backward through validated game knowledge, loot probabilities, progression paths, farming loops, fallback states, and adaptive milestones.

Core Thesis

The future of game guides is not guides. It is routing. Players do not fundamentally seek information. They seek transformation into a desired power state: a build, role, class identity, aesthetic, combat loop, or fantasy embodiment. Existing guide systems optimize documentation. Liquid Power Fantasy Routing optimizes becoming.

Architecture

Canonical routing chain: Desired Fantasy → Required State → Required Objects / Loot → Acquisition Sources → Probability Layers → Time Cost → Progression Branches → Intermediate Power States → Fallback Routes → Completion State The architecture transforms static game knowledge into a navigable desire graph.

Difference From Prior Art

Existing systems typically fall into four categories: • Wikis → store factual data • Build planners → optimize configurations • Guides → explain recommended progression • Databases → expose raw object information Liquid Power Fantasy Routing differs by treating the player's desired fantasy as the root computational object. The system dynamically resolves progression around that target state.

PSO Case Study

Phantasy Star Online Episode I & II is a natural fit for Liquid Power Fantasy Routing because progression is deeply interconnected: • Section IDs determine loot access • MAG evolution determines long-term stat identity • Photon Blasts influence multiplayer synergy • Rare drops create probability-routing structures • Character classes create identity-specific optimization paths A player does not merely ask: “Where does this item drop?” The player asks: “How do I become this?”

AI-Native Systems

AI systems enable the routing layer to become adaptive rather than static. Instead of fixed pages, the routing graph can react to: • player goals • owned items • time constraints • progression state • trade alternatives • probability tolerance • social/group composition This creates a liquid progression model rather than a linear guide model.

First-Mover Statement

To the best of the author's knowledge, Liquid Power Fantasy Routing represents an early formalization of AI-native desire-based progression routing for games.

Closing

The transition from static guides to adaptive fantasy routing mirrors a broader transition from information retrieval to dynamic meaning generation. In this model, the guide is no longer the destination. The desired fantasy state is.